

EPISODE TWO





The Minister returns from an overseas trip with presents for his wife Myra and for Rose, their housegirl.

Activity 1. **SMALL GROUP DISCUSSION**



10 mins
groups of 4-6

See page 6 for how to run this activity.

Questions

1. The Minister's wife talks crossly to Rose and orders her around. Is this the way some house girls are treated in real life? Explain why you say this.
2. Why do you think the Minister gives Rose a present?
3. How do you think Rose feels when she gets the present?
4. If you were Rose, what would you have done when the Minister gave you the present?
5. Myra calls Rose stupid when she sees the door open. Is it Rose's fault the money was stolen?
6. How do you feel when Myra's money gets stolen? Why?
7. What do you think is going to happen to Rose?



Activity 2. **HOUSE GIRL/GARDEN BOY**



15 mins
groups of 3-4

THREE-TO-FIVE STATUE PICTURE STORIES

Sit down in groups of three or four. Make up a story about something that happened to a house girl or a garden boy who does something the employer doesn't like them doing in their employer's house.

- Everyone needs to take a role:
the wife/the husband/the son or daughter/house girl/the dog etc.
What do they do wrong?
Is it a mistake or do they steal or borrow something?
How do the family react?
What happens to the house girl / garden boy?
- Pick out three to five main parts of the story and turn them into the statue pictures.
- Make your story in statue pictures, you can't speak.
- Show the class your pictures.

Can the class tell what the pictures are saying?

If you don't have time to make statue pictures, go on to Activity 3 after you have had the small group discussion.



Activity 3. **WRITE A STORY**



30 mins
individually

THE HOUSE GIRL / THE GARDEN BOY

Using the ideas from the statue picture story, write an essay about someone working as a house girl or a garden boy.

Either the employer treats them badly, like Myra treats Rose or the house girl/ garden boy does something the employer doesn't like.

What happens to them?



In spite of Jack's dog bite, Jerry and Kalo are willing to try again!

Activity 4. **SMALL GROUP DISCUSSION**



10 mins
groups of 4-6

See page 6 for how to run this activity.

Questions

1. Why do you think Kalo goes to the youth fellowship service?
2. People laugh when Kalo says, 'thou (you) shalt not steal'. Why do they think this is funny?
3. What is Kalo really thinking about at the church service?
4. Do young people think about God all the time they are in church? If not, what are they thinking about?
5. Are church services meaningful to young people today? Why? Why not?
6. Do people who go to church always do good things or not? Explain your answer.

Activity 5. **THE 10 COMMANDMENTS**



15 mins
3+

Do this activity in small groups of at least three people.

If you are not Christian, choose a set of rules or beliefs from your own religion.

- Name as many of the 10 commandments as you can (or some important religious rules). Stop after five minutes.
- Choose two or three commandments or rules that people find it very hard to keep (5 mins).
- Write down the two or three you have chosen.
- One member of the group stands up with each rule or commandment and has to explain why they think it is broken more than the others.
- When the groups are ready, each one in turn stands up and shows their first choice and gives the explanation, until everyone has spoken.

Are many of the choices the same?

Why are these commandments so hard to keep?

Are there any commandments that are easy to keep? What are they?

